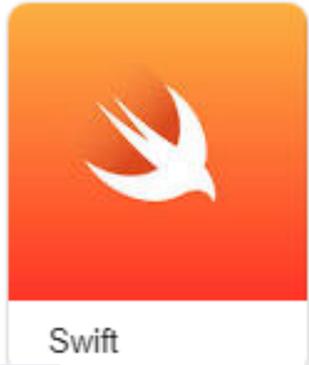




# DECLARATIVE AND IMPERATIVE PROGRAMMING LANGUAGES

Compare declarative  
and imperative  
programming languages



Swift



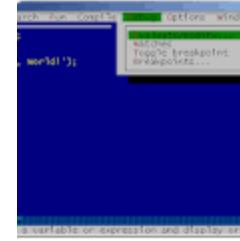
CSS



Ruby



Java



Паскаль



# What do this images show?

```
λ> applyTwice (+10) 3
300
λ> applyTwice (3:) [5]
[3,3,5,5,5]
λ> applyTwice reverse
"hello"
```

Haskell

```
Machine Code
OB2E:0100 0100
OB2E:0102 CD21
OB2E:0104 7217
OB2E:0106 40
OB2E:0107 A3A800
OB2E:010A 48
OB2E:010B 8ECO
OB2E:010D B449
```



```
MONITOR FOR 6802 1.4          9-14-80  TSC ASSEMBLER

C000                                ORG    ROM+$0000 BEGIN MONITOR
C000 8E 00 70  START  LDS    #STACK

*****
* FUNCTION: INITA - Initialize ACIA
* INPUT: none
* OUTPUT: none
* CALLS: none
* DESTROYS: acc A

0013          RESETA EQU    %00010011
0011          CTLREG EQU    %00010001
```



# Low level language

# High level language

```
Machine Code
OB2E:0100 0100
OB2E:0102 CD21
OB2E:0104 7217
OB2E:0106 40
OB2E:0107 A3A800
OB2E:010A 48
OB2E:010B 8ECO
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```

```
MONITOR FOR 6802 1.4          9-14-80  TSC ASSEMBLER

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```



# 1GL

```

Machine Code
OB2E:0100 0100
OB2E:0102 CD21
OB2E:0104 7217
OB2E:0106 40
OB2E:0107 A3A800
OB2E:010A 48
OB2E:010B 8ECO
OB2E:010D B449

```

# 2GL

```

MONITOR FOR 6802 1.4      9-14-80  TSC ASSEMBLER

C000                      ORG   ROM+$0000 BEGIN MONITOR
C000 8E 00 70  START  LDS   #STACK

*****
* FUNCTION: INITA - Initialize ACIA
* INPUT: none
* OUTPUT: none
* CALLS: none
* DESTROYS: acc A

0013  RESETA EQU  $00010011
0011  CTLREG EQU  $00010001

```

# 3GL

Procedural-Oriented languages

```

world!';

```

Паскаль



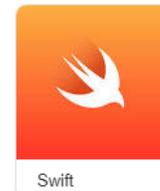
Java



Cobol  
Fortran

# 4GL

Problem-Oriented languages



SQL

# 5GL

Natural language



# Programming Paradigms

Different fundamental approaches or styles to structuring and writing computer programs, guiding how programmers think about and solve problems.

- Imperative focuses on step-by-step instructions to change program state.
- Declarative describes what to achieve rather than how.



---

# What is Imperative Programming?

A programming paradigm that uses statements to change a program's state. It focuses on "**how**" to perform tasks.

Characteristics:

- Code describes the step-by-step instructions.
- Involves control structures like loops, conditionals, and assignments.
- The program state is managed explicitly.

**Examples:** C, C++, Java, Python.

Analogy: Like giving someone a recipe with detailed steps to follow.

# What is Declarative Programming?

A programming paradigm that expresses the **logic** of computation without describing its control flow. It focuses on "**what**" to achieve.

Characteristics:

- Code describes **desired outcomes** rather than detailed steps.
- Often relies on expressions and declarations.
- Handles the execution automatically, without needing direct control of the steps

**Examples:** SQL, Prolog.

Analogy: Like telling someone to "bake a cake" without specifying the exact steps.

# Key differences

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Feature	Imperative Programming	Declarative Programming
Focus	How to achieve a task	What the task is
Code Style	Step-by-step instructions	Describes desired result/outcome
Control Flow	Explicitly managed by the programmer	Implicitly handled by the language
Examples	C, Java, Python	SQL, HTML, Prolog
State Management	Explicit state manipulation	State management abstracted away
Readability	Can be less readable for complex logic	Generally more readable and concise

# Imperative

```
# Calculate the sum of  
numbers from 1 to 5
```

```
total = 0  
for i in range(1, 6):  
    total += i  
print(total)
```

```
# Output: 15
```

Uses loops and explicit state changes (the total variable)

```
n = 5
```

```
factorial = 1
```

```
for i in range(1, n + 1):
```

```
    factorial *= i
```

```
print(f"The factorial of {n} is  
{factorial}")
```

# Imperative

## **Benefits:**

- Direct control over each step of execution.
- Programmers can optimize for specific hardware or constraints.
- Can handle a wide range of problems and domains

## **Drawbacks:**

- Can become complex and hard to maintain, especially for large programs.
- Managing state and control flow explicitly can lead to errors.
- Focuses more on how things are done rather than what is achieved.

# Declarative

```
SELECT SUM(value)
FROM numbers
WHERE value BETWEEN
1 AND 5;
```

```
SELECT *
FROM users
WHERE age > 30;
```

Specifies **what** result is desired (sum of values), not **how** to compute it.

# Declarative

## **Benefits:**

- Code is often easier to read and understand.
- Often fewer lines of code are required for the same task.
- Easier to write programs that take advantage of multiple cores.

## **Drawbacks:**

- Abstracts away control flow, which may not allow for fine-grained optimization.
- Best suited for specific types of tasks (e.g., data querying, configuration).
- May not be as performant in low-level, resource-constrained environments like embedded systems

# Individual work

## COMPARE IMPERATIVE AND DECLARATIVE PROGRAMMING PARADIGM

	DECLARATIVE	IMPERATIVE
Definition		
Advantages		
Drawbacks		
Example		